

<b>LEVEL: K-5</b>	<b>COURSE OUTLINE: FIFTH GRADE</b>		<a href="#">COURSE CODE: 5001060</a>
<p><b>COURSE DESCRIPTION:</b> Grade 5 Art incorporates a variety of two- and three-dimensional concepts and ideas in art and digital media and processes to influence personal artistic decisions and create visual unity. Materials are correctly, safely, and responsibly applied to achieve diverse effects and meet established criteria. An art-criticism process leads to a hypothesis about the meanings of creative products and utilitarian objects. Observation skills and prior knowledge are employed to reflect on and revise personal works of art. During the creative process, students use accurate art vocabulary, terms, and procedures, as well as time-management and collaborative skills.</p>			
<b>UNITS:</b>	<b>DRAWING</b>	<b>LEARNING GOAL</b>	<b>RECOMMENDED # OF ARTWORKS</b>
	Artwork that is manually drawn on a two dimensional surface.	Expand previous drawing techniques to include a range of value, perspective and drawing from observation.	Create 2 or more drawings.
	<b>PAINTING</b>	<b>LEARNING GOAL</b>	<b>RECOMMENDED # OF ARTWORKS</b>
	Artwork created by applying paint to a two-dimensional surface.	Apply previous painting techniques; use analogous colors; and organize Elements of Art to create unity.	Create 2 or more paintings.
	<b>SCULPTURE</b>	<b>LEARNING GOAL</b>	<b>RECOMMENDED # OF ARTWORKS</b>
	Artwork that is three-dimensional.	Construct an armature for a three-dimensional form.	Create 1 or more sculptures.
	<b>CERAMICS</b>	<b>LEARNING GOAL</b>	<b>RECOMMENDED # OF ARTWORKS</b>
	Artwork made from clay.	Use prior knowledge of clay building techniques and surface decoration to create, revise and reflect on works with personal meaning.	Create 1 or more ceramic artworks.
	<b>PRINTMAKING</b>	<b>LEARNING GOAL</b>	<b>RECOMMENDED # OF ARTWORKS</b>
	Artwork made by transferring paint/ink from one surface to another.	Explore advanced printmaking techniques.	Create 1 or more prints.
	<b>MIXED MEDIA/FIBER</b>	<b>LEARNING GOAL</b>	<b>RECOMMENDED # OF ARTWORKS</b>
	Artwork made from more than one medium, usually with a three-dimensional element.	Explore/develop mixed media and/or fiber techniques through weaving/stitching.	Create 2 or more mixed media/fiber artworks.
	<b>DIGITAL MEDIA</b>	<b>LEARNING GOAL</b>	<b>RECOMMENDED # OF ARTWORKS</b>
Computer/iPad generated artwork.	Build upon prior knowledge of digital media through integrating multiple art programs/apps.	Create or explore 1 or more digital artworks.	
<b>VOCAB</b>	Blending, one point perspective,analogous,unity,armature, multiple layers, unified composition, stitching		

## Art – Grade 5- Intermediate 3 (#5001060)

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<b>Benchmarks</b>	<b>Critical Thinking and Reflection Description</b>
<a href="#">VA.5.C.1.1:</a>	Develop a range of interests in the art-making process to influence personal decision-making.
<a href="#">VA.5.C.1.2:</a>	Use prior knowledge and observation skills to reflect on, analyze, and interpret exemplary works of art.
<a href="#">VA.5.C.1.3:</a>	Examine and discuss exemplary works of art to distinguish which qualities may be used to evaluate personal works.
<a href="#">VA.5.C.2.1:</a>	Revise artwork as a necessary part of the creative process to achieve an artistic goal.
<a href="#">VA.5.C.2.2:</a>	Analyze personal artworks to articulate the motivations and intentions in creating personal works of art.
<a href="#">VA.5.C.2.3:</a>	Apply established criteria to the art-making process to measure artistic growth. e.g., criteria set by teacher, student, or both
<a href="#">VA.5.C.2.4:</a>	Identify examples of constructive criticism and use them to improve artworks and enhance artistic growth.
<a href="#">VA.5.C.3.1:</a>	Use the structural elements of art and organizational principles of design when engaged in art criticism.
<a href="#">VA.5.C.3.2:</a>	Use art-criticism processes to form a hypothesis about an artist's or designer's intent when creating artworks and/or utilitarian objects. e.g., inference from color, line, shape, form
<a href="#">VA.5.C.3.3:</a>	Critique works of art to understand the content and make connections with other content areas. e.g., themes: language arts; media: science - color, math - shapes; styles: history - event; techniques: technology
<b>Benchmarks</b>	<b>Skill, Technique and Processes Description</b>
<a href="#">VA.5.S.1.1:</a>	Use various art tools, media, and techniques to discover how different choices change the effect on the meaning of an artwork. e.g., clay: relief, pinch, coil, slab construction; three-color reduction print; silkscreen; basketry; bas relief; soft sculpture
<a href="#">VA.5.S.1.2:</a>	Use media, technology, and other resources to inspire personal art-making decisions. e.g., books, magazines, Internet, cameras, art visuals
<a href="#">VA.5.S.1.3:</a>	Create artworks to depict personal, cultural, and/or historical themes. e.g., woven mats, clay dolls, quilts
<a href="#">VA.5.S.1.4:</a>	Use accurate art vocabulary to communicate about works of art and artistic and creative processes.
<a href="#">VA.5.S.2.1:</a>	Organize the structural elements of art to support planning, strengthen focus, and implement artistic vision.
<a href="#">VA.5.S.2.2:</a>	Identify sequential procedures to engage in art production. e.g., safety procedures, media processes, organizational procedures
<a href="#">VA.5.S.2.3:</a>	Visualize the end product to justify artistic choices of tools, techniques, and processes.
<a href="#">VA.5.S.3.1:</a>	Use materials, tools, techniques, and processes to achieve expected results in two- and/or three-dimensional artworks.
<a href="#">VA.5.S.3.2:</a>	Use craftsmanship and technical ability in personal works to show refinement of skills over time.
<a href="#">VA.5.S.3.3:</a>	Use tools, media, techniques, and processes in a safe and responsible manner.
<a href="#">VA.5.S.3.4:</a>	Use ethical standards, including copyright laws, when producing works of art. e.g., ethics, plagiarism, appropriation from the Internet and other sources

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<b>Benchmarks</b>	<b>Organization Structure Description</b>
<a href="#">VA.5.O.1.1:</a>	Use structural elements of art and organizational principles of design to develop content in artwork.
<a href="#">VA.5.O.1.2:</a>	Organize the structural elements of art to achieve visual unity.
<a href="#">VA.5.O.1.3:</a>	Explain how creative and technical ability is used to produce a work of art.
<a href="#">VA.5.O.2.1:</a>	Analyze works of art that document people and events from a variety of places and times to synthesize ideas for creating artwork. e.g., knowledge, empathy, technique, artistic choices, symbolic choices
<a href="#">VA.5.O.2.2:</a>	Use a variety of sources for ideas to resolve challenges in creating original works.
<a href="#">VA.5.O.3.1:</a>	Create meaningful and unique works of art to effectively communicate and document a personal voice.
<b>Benchmarks</b>	<b>Historical and Global Connections Description</b>
<a href="#">VA.5.H.1.1:</a>	Examine historical and cultural influences that inspire artists and their work.
<a href="#">VA.5.H.1.2:</a>	Use suitable behavior as a member of an art audience.
<a href="#">VA.5.H.1.3:</a>	Identify and describe the importance a selected group or culture places on specific works of art.
<a href="#">VA.5.H.1.4:</a>	Explain the importance of artwork to show why respect is or should be given to the work of peer or specified professional artists.
<a href="#">VA.5.H.2.1:</a>	Compare works of art on the basis of style, culture, or artist across time to identify visual differences.
<a href="#">VA.5.H.2.2:</a>	Describe the ways in which artworks and utilitarian objects impact everyday life.
<a href="#">VA.5.H.2.3:</a>	Discuss artworks found in public venues to identify the significance of the work within the community.
<a href="#">VA.5.H.3.1:</a>	Discuss how skills learned through the analysis and art-making process are used to solve problems in non-art areas. e.g., identify facts, ideas, solutions
<b>Benchmarks</b>	<b>Innovation, Technology and the Future Description</b>
<a href="#">VA.5.F.1.1:</a>	Examine and experiment with traditional or non-traditional uses of media to apply imaginative techniques in two- and/or three-dimensional artworks.
<a href="#">VA.5.F.1.2:</a>	Develop multiple solutions to solve artistic problems and justify personal artistic or aesthetic choices.
<a href="#">VA.5.F.2.1:</a>	Describe the knowledge and skills necessary for art-making and art-related careers.
<a href="#">VA.5.F.2.2:</a>	Explore careers in which artworks and utilitarian designs are created.
<a href="#">VA.5.F.2.3:</a>	Discuss contributions that artists make to society.
<a href="#">VA.5.F.3.1:</a>	Create artwork to promote public awareness of community and/or global concerns.
<a href="#">VA.5.F.3.2:</a>	Create artwork that shows procedural and analytical thinking to communicate ideas.
<a href="#">VA.5.F.3.3:</a>	Work collaboratively with others to complete a task in art and show leadership skills.
<a href="#">VA.5.F.3.4:</a>	Follow directions and complete artwork in the timeframe allotted to show development of 21st-century skills. e.g., reasonable timeframe established by teacher, adjusted as needed
<a href="#">LAFS.5.W.1.2d</a>	Use precise language and domain-specific vocabulary to inform about or explain the topic.