

LEVEL: K-5	COURSE OUTLINE: KINDERGARTEN		<u>COURSE NUMBER:</u> <u>5001010</u>
COURSE DESCRIPTION: Kindergarten Art includes exploratory experiences that introduce a variety of concepts and ideas, art and digital media and processes, and the safe use of materials. Students learn art vocabulary, terms, and procedures during the creative process that help them describe and talk about their work.			
UNITS:	DRAWING	LEARNING GOAL	RECOMMENDED # OF ARTWORKS
	Artwork that is manually drawn on a two dimensional surface.	Introduce types of lines, line direction, geometric shapes, texture, and patterns.	Create 2 or more drawings.
	PAINTING	LEARNING GOAL	RECOMMENDED # OF ARTWORKS
	Artwork created by applying paint to a two-dimensional surface.	Mix primary colors, explore various tools and types of paints.	Create 2 or more paintings.
	SCULPTURE	LEARNING GOAL	RECOMMENDED # OF ARTWORKS
	Artwork that is three-dimensional.	Explore paper techniques through tearing, folding, cutting, and bending.	Create 1 or more sculptures.
	CERAMICS	LEARNING GOAL	RECOMMENDED # OF ARTWORKS
	Artwork made from clay.	Create simple forms using pinching techniques.	Create 1 or more ceramic artworks.
	PRINTMAKING	LEARNING GOAL	RECOMMENDED # OF ARTWORKS
	Artwork made by transferring paint/ink from one surface to another.	Explore printing with gadgets, tools, and found objects.	Create 1 or more prints.
	MIXED MEDIA/FIBER	LEARNING GOAL	RECOMMENDED # OF ARTWORKS
	Artwork made from more than one medium, usually with a three-dimensional element.	Create artworks combining various materials.	Create 2 or more mixed media/fiber artworks.
	DIGITAL MEDIA	LEARNING GOAL	RECOMMENDED # OF ARTWORKS
	Computer/iPad generated artwork.	Explore digital media.	Create or explore 1 or more digital artworks.
VOCAB	Line, thick, thin, straight, curvy, broken, geometric shapes, square, circle, triangle, oval, texture, rough, smooth, pattern, good craftsmanship, color wheel, primary colors Realism, Abstract, portrait, tearing, folding, cutting, bending, pinch, photography, camera, computer, iPad, clay, kiln, fire, prints, mixed media, fiber, weave, collage, color wheel		

Art – Grade Kindergarten (#5001010)

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Benchmarks	Critical Thinking and Reflection Description
VA.K.C.1.1:	Create and share personal works of art with others.
VA.K.C.2.1:	Describe personal choices made in the creation of artwork.
VA.K.C.2.2:	Identify media used by self or peers.
Benchmarks	Skill, Technique and Processes Description
VA.K.S.1.1:	Explore art processes and media to produce artworks. e.g., stamp, glue, form, tear, cut, fold; chalk, crayon, marker, pencil, watercolor, tempera, finger paint
VA.K.S.1.2:	Produce artwork influenced by personal decisions and ideas.
VA.K.S.3.1:	Develop artistic skills through the repeated use of tools, processes, and media. e.g., media-specific techniques, eye-hand coordination, fine-motor skills
VA.K.S.3.2:	Practice skills to develop craftsmanship.
VA.K.S.3.3:	Handle art tools and media safely in the art room.
Benchmarks	Organizational Structure Description
VA.K.O.1.1:	Explore the placement of the structural elements of art in personal works of art.
VA.K.O.2.1:	Generate ideas and images for artworks based on memory, imagination, and experiences.
VA.K.O.3.1:	Create works of art to document experiences of self and community.
Benchmarks	Historical and Global Connections Description
VA.K.H.1.1:	Describe art from selected cultures and places.
VA.K.H.1.2:	Follow directions for suitable behavior in an art audience.
VA.K.H.1.3:	Explain how art-making can help people express ideas and feelings.
VA.K.H.2.1:	Compare selected artworks from various cultures to find differences and similarities.
VA.K.H.2.2:	Explore everyday objects that have been designed and created by artists. e.g., artwork, utilitarian objects
VA.K.H.2.3:	Describe where artwork is displayed in school or other places.
VA.K.H.3.1:	Express ideas related to non-art content areas through personal artworks. e.g., based on classroom learning activities: a story, thematic unit, important people, geometric shapes, animal characteristics
Benchmarks	Innovation Technology and the Future Description
VA.K.F.1.1:	Experiment with art media for personal satisfaction and perceptual awareness.
VA.K.F.1.2:	Identify real and imaginary subject matter in works of art.
VA.K.F.2.1:	Describe where art ideas or products can be found in stores.
VA.K.F.3.1:	Create artwork that communicates an awareness of self as part of the community.