LEVEL: K-5	COURSE OUTLINE	: SECOND GRADE	COURSE CODE: 5001030
	COURSE DESCRIPTION: Grade 2 Art includes experimenting with a variety of two- and three-dimensional concepts and ideas in art and digital media and processes. Materials are correctly and safely applied to convey personal interests and self expression. Students use accurate art vocabulary, terms, and procedures with resources and time-management skills during the creative process. Attributes of artworks from individuals, cultures, and time are identified, described, and discussed.		
	DRAWING	LEARNING GOAL	RECOMMENDED # OF ARTWORKS
	Artwork that is manually drawn on a two dimensional surface.	Draw from observation.	Create 2 or more drawings.
	PAINTING	LEARNING GOAL	RECOMMENDED # OF ARTWORKS
	Artwork created by applying paint to a two-dimensional surface.	Use warm and cool colors, explore various paint media/tools, and create texture.	Create 2 or more paintings.
	SCULPTURE	LEARNING GOAL	RECOMMENDED # OF ARTWORKS
	Artwork that is three-dimensional.	Create sculptures using a variety of materials demonstrating that forms take up space.	Create 1 or more sculptures.
	CERAMICS	LEARNING GOAL	RECOMMENDED # OF ARTWORKS
UNITS:	Artwork made from clay.	Create forms using additive/subtractive techniques, pinch, coil and/or slab with surface decoration.	Create 1 or more ceramic artworks.
	PRINTMAKING	LEARNING GOAL	RECOMMENDED # OF ARTWORKS
	Artwork made by transferring paint/ink from one surface to another.	Expand upon simple printmaking techniques to produce an organized composition.	Create 1 or more prints.
	MIXED MEDIA/FIBER	LEARNING GOAL	RECOMMENDED # OF ARTWORKS
	Artwork made from more than one medium, usually with a three-dimensional element.	Create artwork combining various materials through multiple processes.	Create 2 or more mixed media/fiber artworks.
	DIGITAL MEDIA	LEARNING GOAL	RECOMMENDED # OF ARTWORKS
	Computer/iPad generated artwork.	Create an organized composition using digital media.	Create or explore 1 or more digital artworks.
VOCAB	Observation, emphasis, still-life,warm colors, cool colors, texture, balance, surface decoration, composition, visual balance,rhythm		

## Art - Grade 2 (#5001030)

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Benchmarks	Critical Thinking and Reflection Description	
VA.2.C.1.1:	Use the art-making process to communicate personal interests and self-expression.	
VA.2.C.1.2:	Reflect on and discuss various possible meanings in works of art.	
VA.2.C.2.1:	Use appropriate decision-making skills to meet intended artistic objectives.	
VA.2.C.2.3:	Use suggestions from others to modify the structural elements of art.	
VA.2.C.3.1:	Use accurate art vocabulary to identify connections among visual art and other	
	contexts.	
VA.2.C.3.2:	Compare artworks with utilitarian objects and use accurate art vocabulary to describe	
	how they are the same and how they are different.	
Benchmarks	Skill, Technique and Processes Description	
VA.2.S.1.3:	Explore art from different time periods and cultures as sources for inspiration.	
<u>VA.2.S.1.4:</u>	Use accurate art vocabulary to discuss art.	
<u>VA.2.S.2.1:</u>	Develop artistic skills through repeated experiences with art media, techniques,	
	processes, and tools.	
VA.2.S.2.2:	Follow sequential procedures focused on art production.	
VA.2.S.3.2:	Demonstrate growth in craftsmanship through purposeful practice.	
VA.2.S.3.3:	Follow directions for safety procedures and explain their importance in the art room.	
Benchmarks	Organizational Structure Description	
VA.2.O.1.1:	Employ structural elements of art and organizational principles of design in personal	
	work to develop awareness of the creative process.	
VA.2.O.2.1:	Use personal experience to convey meaning or purpose in creating artworks.	
VA.2.O.3.1:	Create personally meaningful works of art to document and explain ideas about local	
	and global communities.	
Benchmarks	Historical and Global Connections Description	
VA.2.H.1.1:	Identify examples in which artists have created works based on cultural and life	
	experiences.	
VA.2.H.1.2:	Distinguish between appropriate and inappropriate audience behavior.	
VA.2.H.2.1:	Identify differences or similarities in artworks across time and culture.	
VA.2.H.2.3:	Identify the physical features or characteristics of artworks displayed in the	
	community.	
Benchmarks	Innovation, Technology and the Future Description	
VA.2.F.1.1:	Use imagination to create unique artwork incorporating personal ideas and selected	
	media.	
VA.2.F.1.2:	Explore the advantages of having multiple solutions to solve an artistic problem.	
VA.2.F.3.1:	Describe the use of art to promote events within the school or community.	
VA.2.F.3.2:	Work with peers to complete a task in art.	
VA.2.F.3.3:	Use time effectively while focused on art production to show early development of	
	21st-century skills.	