

Benchmarks at a Glance								Grade 4		39 Benchmarks		2024-2025	
Areas of Emphasis: (1) extending understanding of multi-digit multiplication and division; (2) developing the relationship between fractions and decimals and beginning operations with both; (3) classifying and measuring angles and (4) developing an understanding for interpreting data to include mode, median and range.													
	Topic A	Topic B	Topic C	Topic D	Topic E	Topic F	Topic G						
Mathematical Mindsets	Generalize Place-Value Structure	Multiplication Facts to 144 and Related Division Facts	Multiplication as Comparison	Numbers and Number Patterns	Multiplication Strategies with Multi-Digit Numbers	Division Strategies with Multi-Digit Dividends and 1-Digit Divisors	Fraction Equivalence						
7 Days 8/12-8/20	12 Days 8/21 - 9/6	10 Days 9/9 - 9/20	9 Days 9/24 – 10/4	9 Days 10/7 - 10/18	15 Days 10/21 - 11/8	15 Days 11/11 - 12/6	10 Days 12/9 - 12/20						
	NSO.1.1	NSO.2.1	AR.1.1	AR.3.1	NSO.2.5	NSO.2.5	FR.1.3						
	NSO.1.2	AR.2.1	AR.2.2	AR.3.2	NSO.2.2	NSO.2.4	FR.1.4						
	NSO.1.3				NSO.2.3	AR.1.1							
	NSO.1.4				AR.1.1								
	Reveal Unit 2	Reveal Unit 3	Reveal Unit 4	Reveal Unit 5	Reveal Unit 6	Reveal Unit 7	Reveal Unit 8						
STEM	Higher Ground					Party Planning							
Topic H	Topic I	Topic J	Topic K	Topic L	Topic M								
Addition and Subtraction Strategies with Fractions and Mixed Numbers	Multiply Fractions and Whole Numbers	Decimal Fractions	Data	Geometric Figures	Measurement	Revisit							
18 Days 1/7 - 1/31	10 Days 2/3 - 2/14	14 Days 2/18 - 3/7	10 Days 3/10 - 3/28	14 Days 3/31 - 4/17	9 Days 4/22 - 5/2	18 days 5/5 - 5/29							
FR.2.1	FR.2.4	FR.1.1	DP.1.1	GR.2.1	M.1.1								
FR.2.2	AR.1.3	FR.2.3	DP.1.2	GR.2.2	M.1.2								
AR.1.2		FR.1.2	DP.1.3	GR.1.1	M.2.1								
		NSO.1.5		GR.1.2									
		NSO.2.6		GR.1.3									
		NSO.2.7											
		M.2.2											
Reveals Units 9 & 10	Reveal Unit 11	Reveal Unit 12	Reveal Unit 13	Reveal Unit 14	Reveal Unit 15								
		Racing to the Rescue (Cubelets)	How Slow Can You Go?	Parks & Recreation									